

LSXP Heliport Pfaffnau - Switzerland

Press Release

Helidesign.ch presents its 1st scenery project for MSFS. The heliport Pfaffnau, which is in the Swiss Plateau between Lucerne, Basle and Berne, is used by the company Swiss Helicopter. The heliport has been completely rebuilt in 2019 to meet the latest standards & regulations of the FOCA & EASA. Pfaffnau is one of five locations by swiss helicopter who's offering a flight school. The heliport has two H120 and since April 2020, a Guimbal Cabri G2 in its fleet. Fuel is available for JET A-1 and AvGas. The daily business consists mostly of charter flights, sightseeing flights. They also operate a flight school.

The heliport has been released on <u>flightsim.to</u> as FRW-version (freeware version). The project LSXP will have its future updates and modifications on a payware basis.

Key features

- Landable helipad
- Animated windsock
- PBR-Textures
- FPS-friendly
- 2K & 4K Textures
- Photorealistic textures
- Hand-made terraforming
- Local «river» Pfaffnern has been corrected to a creek
- Built according to original plans and onsite photographs
- PDF-documentation



Screenshots can be downloaded here: Mediakit

About

Looking back to the year 2004, the Flight Simulator 2004 was used by many flight simmers all over the world. The foundation of the Swiss Helicopter Design Group (SHDG) was established. Five passionate flight simmers had defined their goal to build and release all Swiss heliports as freeware sceneries and make these accessible for the whole helicopter community. The group was said to be very successful and also was well known in the whole community. Two of their members are still active today and still very well known: Andreas Hegi, one of the best scenery designers so far, working now for ORBX - and Peter Salzgeber, who released his famous LAMA X for FSX with his company FSHeli.ch.

Last year, as a former member of this group (SHDG), I decided to revive old times and involve myself once more in this sort of developments which still are in my memories from those old days. After a long break from participating in the development of FSX to MSFS, it caught me mentally again and I started to dedicate myself to the design of new projects.

For further information, please visit www.helidesign.ch.

Best regards,

Marco Peter

Helidesign.ch